

PROFESSIONAL EXPERIENCE

MoreFrames Animation *Math Musicals* Freelance Inker and Colorist | Jan 2019 - April 2020

- Cleaned and colored pages from rough drawings.

Know My Rights Clothing Co. Illustration/Graphic Design Intern | Sept 2018 - Jan 2019

- Created graphics about voter awareness and activism.

Sesame Street *"C is for Cookie" Lyric Video* Assistant Animator | May 2018 - June 2018

- Animated characters in After Effects.

PROJECTS

"Mad Beneath the Stars" Art Director + Concept Artist | Sept 2022 - Present

- Responsible for art direction, character + environment concept art, UI, branding on an upcoming indie visual novel game.

Neon Remedy *"HALF-LIFE: Time to Choose"* Illustrator | Jan 2022 - Present

- Created 30 illustrations for an unofficial tabletop RPG book based on Half-Life 1.

"A Place in the West" Cover Artist | May 2022

- Alt cover artist for Chapter 8 of the officially licensed Half-Life Comic "A Place in the West" written by Ross Joseph Gardner & Michael Pelletier.

"VANCE SUBPRIME" Comic Artist | Aug 2021 - Present

- A 30+ page Half-Life unofficial comic written by Ross Joseph Gardner.

ADDITIONAL EXPERIENCE

"Project 17" Concept Artist | June 2022 - Present

- Conceptual and promo art for a VR mod of Half-Life 2's first chapter in Source 2.

PSR Digital *"Peer Review"* Concept Artist | Aug 2020 - Present

- Collaborated on a small team to recreate "Half-Life: Decay" in the Source engine.
- Created character concepts and environment design..

Eagle One *"Alyx Bond: RUNWAY"* Concept Artist | Aug 2020 - Sept 2022

- Created and designed character concepts and visual development assets for custom Half-Life Alyx VR campaigns.
- Collaborated and worked alongside modeler's in the creation of 3d assets

Keep Away From Fire *Boreal Alyph* Concept Artist | Sept 2020 - June 2021

- Collaborated on a team of 60+ to create an adaption of Marc Laidlaw's short story - Epistle 3.
- Created character/prop concepts.

ARTISTIC + TECHNICAL PROFICIENCIES

- Character design, concept art, color design, 2D & 3D animation, illustration, graphic design, painting, texture art.
- Photoshop, Illustrator, Premiere, After Effects, InDesign, Maya, Procreate, Blender

EDUCATION

Edinboro University of Pennsylvania BFA In Cinema & Traditional Animation | 2014 - 2018